

SHOCK TROOPER SERGEANT

M	T	Sv	W	LD	OC
6"	3	5+	1	7+	2

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Bolt pistol PISTOL	12"	1	4+	4	0	1
Laspistol PISTOL	12"	1	4+	3	0	1
Sergeant's autogun	24"	2	4+	3	0	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Chainsword	Melee	3	4+	3	0	1
Close combat weapon	Melee	1	4+	3	0	1

WEAPON ABILITIES

Pistol
[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding MONSTER/VEHICLE models), you can only select one of the following to make attacks with:

- One or more of its [CLOSE-QUARTERS] weapons.
- One or more of its other ranged weapons.

AUFSTELLUNG

1x Shock Trooper Sergeant

Equipped with: Bolt pistol, Laspistol, Sergeant's autogun, Chainsword, Close combat weapon

Wargear Options:

- This model can replace its Laspistol and chainsword with Bolt pistol and chainsword or Sergeant's autogun and close combat weapon.

KEYWORDS: -
FACTION KEYWORDS: -